

Curriculum Vitae

Korey Albert Pereira

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EDUCATION

The University of Texas at Austin

May 2011

B. S. in Radio, Television, and Film

Business Foundations Certificate

Recipient, Undergraduate Research Fellowship Grant

2011 B.S., Radio, Television and Film – The University of Texas at Austin

2008 Business Foundations Recipient – The University of Texas at Austin

SERVICE

Audio Area Head, RTF

Fall 2023 - present

Oversee the curriculum and creative direction of the audio area. In the 2023-2024 academic year we added a dedicated production sound techniques course. Worked with equipment checkout to expand production sound gear available to students. Overseeing the construction of a dedicated foley stage and two Dolby Atmos mixing rooms opening October 2024.

Hook 'Em on PBL Faculty Practicum

Fall 2024

Complete a 4-part training series to develop PBL curriculum; create a complete PBL curriculum design resulting in a public student product; showcase course design and student learning products; participate in data collection for program evaluation.

Texas Immersive Academic Explorer

Fall 2023 - present

Work with Texas Immersive staff and students to advance the use of immersive audio as part of their storytelling.

Center for Entertainment & Media Industries Faculty Affiliate

Fall 2023 - present

Serving as a faculty consultant for topics related to the sound and music industry.

Bridging Disciplines, Digital Arts & Media Faculty Panelist

Fall 2023 - present

Oversee the curriculum for the program, review applications from prospective students, and participate in community-building events.

RTF Extended Budget Council Representative

Fall 2023 - present

Micah Barber and myself were elected by our professional track peers to be representatives on the EBC for the upcoming school year.

Professional Track Peer Networking Circle Facilitator

Fall 2023 - Spring 2024

My proposal for a Peer Networking Circle on Creating a Public Image was selected by the Provost's Faculty Development office for the 2023-2024 academic year.

TEACHING EXPERIENCE

Assistant Professor of Practice, The University of Texas at Austin

RTF 366S: Sound Design and Mixing for Film and Television *Fall 2023 - present*
A course to develop a vocabulary for talking about sound, as well as provide practical hands-on training on each step in the post-sound process.

RTF 366S: Production Sound Techniques *Fall 2023 - present*
A course to learn the practical techniques for recording sound on set and work as part of a professional sound team

RTF 390E: Production & Post Production Sound *Spring 2024*
A course to learn the practical techniques for recording sound on set and work as part of a professional sound team

Lecturer, The University of Texas at Austin

RTF 341C: Sound Design and Mixing for Film and Television *Spring 2018 - Spring 2023*
A course to develop a vocabulary for talking about sound, as well as provide practical hands-on training on each step in the post-sound process.

Guest Lecturer, Texas State University

MU 4180 – Audio Post Production *Fall 2021*
Guest lecture on mixing in 5.1 and Dolby Atmos.

MU 4180 – Audio Post Production *Fall 2019*
Co-taught with Shayna Brown of Chez Boom Audio. My half of the semester covered dialogue editing, sound design and mixing for film and television in stereo, 5.1 and Dolby Atmos.

Guest Lectures, Syracuse University, S.I. Newhouse School

TRF 205: Sight, Sound & Motion *Spring 2023*
Guest lecture on “The Magic of Sound.”

Faculty Seminar *Spring 2023*
Sound as a foundation for filmmaking and exploration of immersive audio formats

Guest Lectures, The University of Texas at Austin

COM 301E: Introduction to Communication Foundations *Fall 2023 - Present*
Introducing 1,000 freshmen communications students to sound as a career

RTF 318: Introduction to Image and Sound *Spring 2020 - Present*
Offering an introduction to the narrative power of sound in narrative filmmaking

RTF 366K: Documentary Production *Spring 2017 - Present*
Getting the most out of your mix: Sound Design and Editing for Filmmakers

RTF 366K: Creating a Web Series *Fall 2019*
How to create sound design as a picture editor

RTF 366K: Narrative Production *Spring 2017*
Getting the most out of your mix: Sound Design and Editing for Filmmakers

RTF 390E: Audio for Picture: Prod & Post *Spring 2017*
Getting the most out of your mix: Sound Design, Editing and Noise Reduction for Filmmakers

RTF 881KB: Advanced Digital Narrative *Spring 2016*
Preparing for your sound mix

RTF 390E: Audio for Picture *Spring 2016*
Preparing for your sound mix

RTF 343: Advanced Digital Narrative *Spring 2008*
An Introduction to Production Sound Recording Equipment and Techniques

RTF 343: Directing Commercials *Fall 2007*
Using the Sound Devices 744T Field Recorder

Workshops

East Tennessee State University *Spring 2022*
Field Production and Post-Production Workshops

Creative Mornings, Austin *2017*
A look behind the sound of film and television

University of Texas, Department of Radio, Television and Film *Summer 2014*
Introduction to Pro Tools and The Audio Post Production Process

ISAS Arts Festival, St. Andrews School *Spring 2012*
Location Sound Recording
Post-Production and Sound Design

"Fresh-Up" Classes, University of Texas, College of Communication

Intro to DVD Studio Pro *Spring 2008*

Intro to Final Cut Pro *Spring 2008*

Intro to Pro Tools *Fall 2007*

Soundtrack and Sound Editing in Final Cut Pro *Fall 2007*

Guest Lecture, High School Media Programs

St. Andrews School, Media Academy *Spring 2013*
An Introduction to Sound Design

Hightower High School, Media Academy *Spring 2011*
Creating Sound for Film

PROFESSIONAL ASSOCIATIONS

Academy of Television Arts & Sciences (ATAS)
Active Member, Motion Picture Sound Editors (MPSE)
Member, Board of Directors (2nd term), Motion Picture Sound Editors (MPSE)

AWARDS

Texas Exes Outstanding Young Texas Ex- 2024
Alcalde 2024 Texas 10, Teaching Excellence Award - 2024

MPSE Golden Reel, Outstanding Achievement in Sound Editing – Non-theatrical Feature - 2023,
PREY (Hulu)

NATAS Primetime Emmy, *Outstanding Sound Editing For A Comedy Or Drama Series (One Hour)* -
2022,
Stranger Things: "Chapter Seven: The Massacre at Hawkins Lab" (Netflix)

NOMINATIONS

MPSE Golden Reel, *Outstanding Achievement in Sound Editing – Broadcast Long Form Dialogue /*
ADR - 2023, Stranger Things: "Chapter Seven: The Massacre at Hawkins Lab" (Netflix)

NATAS Primetime Emmy, *Outstanding Sound Editing For A Comedy Or Drama Series (One Hour)* -
2023,
Stranger Things: "Chapter Nine: The Piggyback" (Netflix)

SELECTED FILMOGRAPHY

Post Sound

End of Semester Sound Mixer *2008 – Present*
University of Texas, Department of RTF. Responsible for providing sound mixes for Graduate and Undergraduate Students 2-3 times a year (100+ films to date).

"Law & Order, Season 24" (Dialogue Editor), NBC, 2024-present

"Hitman" (Dialogue Editor), Netflix, 2024

"Law & Order, Season 23" (Dialogue Editor), NBC, 2023-2024

"Choose Love" (Foley Editor), Netflix, 2023

"Spy Kids: Armageddon" (Dialogue Editor), Robert Rodriguez, 2023

"Hypnotic" (Dialogue Editor), Robert Rodriguez, 2023

"Law & Order, Season 22" (Dialogue Editor), NBC, 2022-2023

"Prey" (Additional Dialogue Editor), Hulu, 2022

"Stranger Things" (Dialogue Editor), Netflix, 2022

"Apollo 10 ½" (ADR Mixer, ADR Editor), Dir. Richard Linklater, Netflix, 2022

"We Can Be Heroes" (ADR Editor), Dir. Robert Rodriguez, Netflix, 2020

"Blue Miracle" (Dialogue Editor) Netflix, 2020

"Outcry" TV Series for HBO (Dialogue Editor), Dir. Pat Kondelis, Showtime, 2020

"Buzz" (Dialogue Editor), Dir. Andrew Shea, HBO, 2019

“Where’d You Go Bernadette” (Dialogue Editor, ADR Recordist), Dir. Richard Linklater, 2019
“Pahokee” (Sound Effects Editor), Dir. Patrick Bresnan and Ivete Lucas, 2019
“Seadrift” (Dialogue Editor), Dir. Tim Tsai, 2019
“My 600-lb Life” (Sound Editor: 92 Ep, Re-Recording Mixer: 4 Ep), Megalomedia, 2014-2021
“They Live Here, Now” (Re-Recording Mixer), Dir. Jason Outenreath, 2018
“Friday’s Child” (Dialogue Editor), Dir A.J. Edwards, 2018
“Into the Who Knows!” (Supervising Sound Editor), Dir. Micah Barber, 2017
“Last Flag Flying” (Dialogue Editor, Foley Editor), Dir. Richard Linklater, 2017
“Canine Soldiers” (Sound Design, Re-Recording Mixer), Dir. Nancy Schiesari, 2016
“Day 5” (Dialogue Editor: 12 Ep), Rooster Teeth, 2016-2017
“Starving the Beast” (Re-Recording Mixer), Dir. Steve Mims, 2016
“Rush Brothers” (Re-Recording Mixer), Dir. Jordan Haro, 2016
“Everybody Wants Some!!” (Foley Editing), Dir. Richard Linklater, 2016
“Hard Reset 3D” (Sound Design, Re-Recording Mixer), Dir. Deepak Chetty, 2016
“Shipping Wars” (Sound Editor: 29 Ep), Megalomedia, 2013-2015
“Manglehorn” (Dialogue Editor), Dir. David Gordon Green, 2015
“Red Oaks (Pilot)” (Dialogue Editor), Dir. David Gordon Green, 2015
“Arlo and Julie” (Re-Recording Mixer), Dir. Steve Mims, 2014
“Boyhood” (Dialogue Editor, Foley Editor), Dir. Richard Linklater, 2014
“Marshal Law: Texas” (Dialogue/Effects Editor: 6 Ep), Megalomedia, 2013-2014
“Country Kids” (Re-Recording Mixer), Dir. Jason Outenreath, 2013
“Incendiary: The Willingham Case” (Re-Recording Mixer), Dir. Steve Mims, 2011
“Saving Philanthropy (Re-Recording Mixer), Dir. Robby Robinson, 2011
“The Cassidy Kids” (Sound Editor), Burnt Orange Productions, 2006

Production Sound

“Ryan Reynolds & Jake Gyllenhaal Answer the Web's Most Searched Questions | WIRED”
(Production Sound Mixer) Condé Naste 2017
“Samsung: The Galaxy Experience” (Production Sound Mixer) Striped Blazer Productions
SXSW 2013, ACL 2013, SXSW 2014, ACL 2014, ACL 2015, SXSW 2015
“UT UTeach Urban Teachers” (Production Sound Mixer), Youngblood Productions, 2013
“Scott & White: Round Rock” (Production Sound Mixer), Media Motion 2012-2013
“The Men Who Built America” (Production Sound Mixer), History Channel, 2012
“Periphery” (Sound Utility, 2nd Boom), Mixer: John Pritchett, 2007
“In This Wood” (Boom Operator), Mixer: John Pritchett, 2007

Sound for Virtual Reality

Medal of Honor: Above and Beyond (Sound Designer: The Gallery, 360 Immersive), 2020
“UT VR Orientation Video” (Sound Designer, Immersive Sound Mixer), UT VR, 2017

SELECTED PRESS

Alcalde 2024 Texas 10

<https://alcalde.texasexes.org/2024/04/the-2024-texas-10/>

Moody Magazine Fall 2023 Profile: Professor Korey Pereira

https://issuu.com/utcommunicationcouncil/docs/moody_magazine_fall_2023_final_12.12/s/41391375

Moody College welcomes eight new fulltime faculty this fall, 2023

<https://moody.utexas.edu/news/moody-college-welcomes-eight-new-fulltime-faculty-fall>

The Subtle Art of Sound, 2023

<https://moody.utexas.edu/news/subtle-art-sound>

Tonebenders Podcast “194 – Dialogue from set to mix on Stranger Things Season 4”, 2022

<https://tonebenderspodcast.com/194-dialog-from-set-to-mix-on-stranger-things-season-4/>

“Making it as a Sound Editor Outside Hollywood”, Spring 2021 Edition

<http://digital.copcomm.com/i/1353865-spring-2021/33?>

“Kraken Dialogue Editors Toolkit”, Spring 2021 Edition

<http://digital.copcomm.com/i/1353865-spring-2021/15?>

“Virtual Reality 360 Sound Developing A Workflow - 3 Years On”, 2021

<https://www.pro-tools-expert.com/home-page/developing-a-workflow-for-virtual-reality-360-sound-3-years-on>

“Remote Working Workflows For Post Production - Production Expert Podcast Episode 451”, 2021

<https://www.pro-tools-expert.com/production-expert-1/production-expert-podcast-episode-451>

“Top 5 Mistakes all Beginner Sound Editors Make”, 2020

<https://blog.prosoundeffects.com/top-5-mistakes-all-beginner-sound-editors-make>

“Cinematic Rooms Professional Review: A Reverb Purpose Built For The Post Professional”, 2020

<https://www.pro-tools-expert.com/production-expert-1/2020/7/7/cinematic-rooms-professional-a-reverb-purpose-built-for-the-post-professional>

“Switching From Apple Mac Pro 2009 To Mac Mini 2020 For Dolby Atmos Post Production”, 2020

<https://www.pro-tools-expert.com/home-page/2020/9/17/going-mini-making-the-switch-from-a-2009-mac-pro-to-a-2020-mac-mini-for-dolby-atmos-post-production>

“Building A DIY Home Studio For Dolby Atmos Mixing”, 2020

<https://www.pro-tools-expert.com/production-expert-1/2020/5/26/bringing-dolby-atmos-home-building-a-diy-home-studio-with-dolby-atmos>

“Nugen Audio: Artist Spotlight”, 2020

<https://nugenaudio.com/korey-pereira/>

“Harman Pro: Artist Spotlight”, 2020

<https://pro.harman.com/news/korey-pereira-equips-soularity-sound-for-immersive-audio-with-jbl-professional-dolby-atmos-system>

Tonebenders Podcast “127 – ATMOS For The Rest Of Us Roundtable”, 2020

<https://tonebenderspodcast.com/127-atmos-for-the-rest-of-us-roundtable/>

“How to Build Your Sound Library (and Make the Most of It)”, 2019

<https://blog.prosoundeffects.com/how-to-build-your-sound-library-and-make-the-most-of-it>

“Top 5 Habits to Increase Your Productivity as a Sound Artist”, 2019
<https://blog.prosoundeffects.com/top-5-habits-to-increase-your-productivity-as-a-sound-artist>

“Top 5 Tips for Networking as a Sound Artist”, 2019
<https://blog.prosoundeffects.com/top-5-tips-for-networking-as-a-sound-artist>

“Creating the sound for the animated film, Tightly Wound”, 2018
<http://designingsound.org/2018/11/23/creating-the-sound-for-the-animated-film-tightly-wound/>

“Know Thy Mixer: A guide to adapting your sound editing workflow”, 2018
<http://designingsound.org/2018/08/03/know-thy-mixer-a-guide-to-adapting-your-sound-editing-workflow/>

How to deliver compliant mixes for broadcast, film, and games with the NUGEN Post Bundle
<https://blog.prosoundeffects.com/how-to-deliver-compliant-mixes-for-broadcast-film-and-games-with-the-nugen-post-bundle>

Capturing the Sonic Character of Costa Rica
<http://designingsound.org/2018/09/12/capturing-the-sonic-character-of-costa-rica/>

“How to record Ambisonics with the Sennheiser AMBEO VR Mic”, 2018
<https://www.prosoundeffects.com/blog/how-to-record-ambisonics-with-the-sennheiser-ambeo-vr-mic/>

“Adapt Your Project Across Multi-Channel Formats with NUGEN Audio Halo Upmix”, 2017
<http://www.prosoundeffects.com/blog/adapt-your-project-across-multi-channel-formats-with-nugen-audio-halo-upmix/>

“Developing a 3D Audio Workflow For Virtual Reality In Pro Tools”, 2017
<http://www.pro-tools-expert.com/home-page/2017/3/16/developing-a-3d-audio-workflow-for-virtual-reality-in-pro-tools>

“Sound editor/mixer Korey Pereira on 3D audio workflows for VR”, 2017
<http://postperspective.com/sound-editor-mixer-korey-pereira-3d-audio-workflows-vr/>

Keynote Speaker for Creative Mornings Austin, December, 2016
<https://creativemornings.com/talks/korey-pereira/1>

Testimonial and profile video for JBL Professional, 2012
http://www.jblpro.com/products/recording&broadcast/r&b_support/Pereira.html